CAREER TECHNICAL EDUCATION (CTE) TWO-YEAR PROGRAM REVIEW FOR 2023

Program: Graphic Design **Planning Year:** 2023-2024 **Unit:** Fine Arts

Cluster: HUMANITIES Last Year of CPPR/Voc. Ed Review: 2019-2020

INSTRUCTIONS: CTE programs will complete and submit the below Two-Year Program Review as part of a regular two-year program review cycle (Ed Code 78016). In addition, CTE programs will complete and submit an APPW on an annual basis and an Instructional Comprehensive Program Planning and Review (CPPR) every four years according to the institutional comprehensive planning cycle for instructional programs.

California Ed Code 78016

Every vocational or occupational training program offered by a community college district shall be reviewed every two years by the governing board of the district to ensure that each program, as demonstrated by the California Occupational Information System, including the State-Local Cooperative Labor Market Information Program established in Section 10533 of the Unemployment Insurance Code, or if this program is not available in the labor market area, other available sources of labor market information, does all of the following:

- Meets a documented labor market demand.
- 2. Does not represent unnecessary duplication of other manpower training programs in the area.
- 3. Is of demonstrated effectiveness as measured by the employment and completion success of its students.
- A. Any program that does not meet the requirements of subdivision (A) and the standards promulgated by the governing board shall be terminated within one year.
- B. The review process required by this section shall include the review and comments by the local Private Industry Council established pursuant to Division 8 (commencing with Section 15000) of the Unemployment Insurance Code, which review and comments shall occur prior to any decision by the appropriate governing body.
- C. This section shall apply to each program commenced subsequent to July 28, 1983.
- D. A written summary of the findings of each review shall be made available to the public.

NARRATIVE: Review your CTE program according to the following three prompts with analysis of data provided by the State: http://www.labormarketinfo.edd.ca.gov/.

If assistance is needed to retrieve data, please contact the Dean of Instruction for Health, Workforce and Kinesiology.

Provide a written summary for each prompt. If yes, explain why and/or how. If no, explain why.

I. Meets a documented labor market demand, http://www.labormarketinfo.edd.ca.gov/.

Projections of Employment by Occupation, 2018 - 2028

Selections:

TOP Code(s):

061400 Digital Media

061410 Multimedia

061430 Website Design and Development

061450 Desktop Publishing

061460 Computer Graphics and Digital Imagery

101300 Commercial Art

103000 Graphic Art and Design

Geography: California

Includes: All California Counties

Annual Job Openings by Occupation

SOC Code	Occupation Title (Linked to "Occupation Profile")	2018 Employment	Annual Job Openings (1)
271011	Art Directors	21,500	24,420
439031	Desktop Publishers	1,000	820
271024	Graphic Designers	39,500	42,390
271014	Multi-Media Artists and Animators	31,900	40,050
515111	Prepress Technicians and Workers	3,600	3,430
	Total	97,500	111,110

⁽¹⁾ Total Job Openings are the sum of new jobs from growth plus net replacements. Annual job openings are total job openings divided by the number of years in the projection period.

As shown in the charts below from the Employment Development Department website (California), graphic design (271024) and related positions are in demand and have a relatively stable job outlook. With the increasing need for visual communication in various industries, graphic designers are essential in creating and developing visual content such as

⁽²⁾ This occupation has been suppressed due to confidentiality.

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logos, marketing materials, websites, and more. Additionally, with the growth of digital media, there is an increased demand for graphic designers with skills in web design, user interface (UI) design, and user experience (UX) design. As more businesses shift their operations online, there is a greater need for professionals who can design and develop digital content such as websites, mobile apps, and social media graphics.

II. Does not represent unnecessary duplication of other manpower training programs in the area.

California is one of the largest job markets for design.

The flourishing graphic design job market in California calls for the need for additional training programs to meet the increasing demand. As digital media becomes more prevalent in various industries, the demand for skilled graphic designers is on the rise. Therefore, it is essential to provide more training programs that equip individuals with the necessary skills to succeed in this field and meet the industry's growing needs.

California is one of the largest job markets for design, and the demand for workers in graphic design-related positions is on the rise. According to LinkedIn, even the top tier of the technology industry is competing for more design talent, with Facebook, Google, and Amazon collectively increasing their art and design headcounts by 65% in the past year. They still have significant room to hire more design professionals.

The Labor Market Information website lists seventy graphic design programs in California, but given the current high demand and optimistic outlook for future job needs, it is essential to have even more programs available.

Cuesta's Graphic Design CTE program offers advanced skills training.

Cuesta's Graphic Design CTE program strives to offer a cutting-edge and remote-friendly design education that is accessible to students from diverse backgrounds at the community college level. Our curriculum is designed to equip students with practical skills that are applicable in the workplace. Students learn to effectively communicate their ideas visually, utilize various design tools, articulate perspectives and messages, build networks, and embrace the industry's dynamic nature.

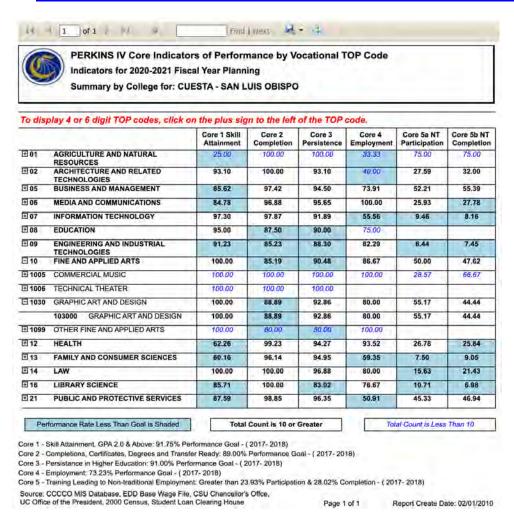
Over the years, our curriculum has expanded to include highly sought-after areas such as interactive design and motion design. According to recent research by Adobe, technology companies now place designers on the same level of importance as developers. Hence, we continue to expand our program to cover more high-demand areas and assist students in planning their future career paths.

This academic year, we plan to introduce two small certificates in Motion and UX design and

develop supporting documents to enhance and endorse our students' resumes. Our aim is to equip our students with the skills necessary to succeed in the dynamic and ever-evolving field of graphic design.

III. Is of demonstrated effectiveness as measured by the employment and completion success of its students,

https://misweb.cccco.edu/perkins/Core Indicator Reports/Summ CoreIndi TOPCode.aspx





PERKINS IV Core Indicators of Performance by 6-digit Vocational TOP Code

Summary Detail Report for 2020-2021 Fiscal Year Planning

CUESTA COLLEGE

103000 Graphic Art and Design

	Core 1 Skill Attainment		
	Percent	Count	Total
Program Area Total	100.00	29	29
Female	100.00	16	16
Male	100.00	13	13
Non-traditional	100.00	16	16
Displaced Homemaker	100.00	2	2
Economically Disadvantaged	100.00	14	14
Limited English Proficiency		0	0
Single Parent	100.00	1	1
Students with Disabilities	100.00	2	2
Technical Preparation		0	0

7-5,0000 775		-1	
District	100.00	29	29
State	89.54	16,491	18,418

Core 2 Completions		
Percent	Count	Total
88.89	16	18
87.50	7	
90.00	9	10
87.50	7	8
100.00	2	2
100.00	6	6
	0	0
100.00	1	1
100.00	2	2
	0	0

88.89	16	18
91.22	9,168	10,050

Core 3 Persistence		
Percent	Count	Total
92.86	26	28
100.00	16	16
83.33	10	12
100.00	16	16
100.00	2	2
100.00	14	14
	0	0
100.00	1	1
100.00	2	2
	0	0

92.86	26	28
86.37	15,684	18,159

Program Area Total
Female
Male
Non-traditional
Displaced Homemaker
Economically Disadvantaged
Limited English Proficiency
Single Parent
Students with Disabilities
Technical Preparation
District

District	
State	

Percent	Count	Total
80.00	8	10
60.00	3	5
100.00	5	5
60.00	3	5
100,00	1	18
66.67	2	3
	0	
100.00	1	
100.00	1	- 1
	0	C

	0	0
80.00	8	10
68.54	3,771	5,502

Core 5a NT Participation		
Percent	Count	Total
55.17	16	29
100.00	16	16
0.00	0	13
55.17	16	29
0,00	.0	2
57.14	8	14
	0	0
100.00	1	- 1
50.00	1	2
	0	0
55.17	16	29
47.00	10 144	21 136

Percent	Count	Total
44.44	8	18
100.00	8	
0.00	0	10
44.44	8	18
0.00	0	- 2
42.86	3	- 7
	0	
100.00	1	7
.50.00	1	- 2
	0	. (

	-	
44.44	8	18
49.54	5,669	11,444

The DR notation indicates privacy requirements - EDD requires that counts less than six not be displayed.

Performance Rate Less Than Goal is Shaded

Core 1 - Skill Attainment, GPA 2.0 & Above: 91.75% Performance Goal - (2017-2018)

Core 2 - Completions, Certificates, Degrees and Transfer Ready: 89.00% Performance Goal - (2017-2018)

Core 3 - Persistance in Higher Education: 91.00% Performance Goal - (2017-2018)

Core 4 - Employment; 73.23% Performance Goal - (2017-2018)

Core 5 - Training Leading to Non-traditional Employment: Greater than 23.93% Participation & 28.02% Completion - (2017-2018)

Source: CCCCO MIS Database, EDD Base Wage File, CSU Chancellor's Office,

UC Office of the President, 2000 Census, Student Loan Clearing House

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Report Create Date: 02/01/2010

Core areas 1-3 at the District level exceed state-wide numbers: Core 1 Skill Attainment for the District is 100% compared to the State level of 89.54%; Core 2 Completions are 88.89% in the District, with State levels at 91.22%. Core 3 Persistence is 92.86% for the District, compare to

86.37% State-wide. The employment data for our Graphic Design program appears to be lower, many of our Graphic Design students tend to pursue four-year university programs, which can make it challenging to track and record employment data accurately. We are committed to exploring new ways to gather and track employment data more accurately and to ensure that our students have access to the resources and support they need to succeed in their careers. We remain dedicated to preparing our students for successful careers in the rapidly evolving field of Graphic Design.